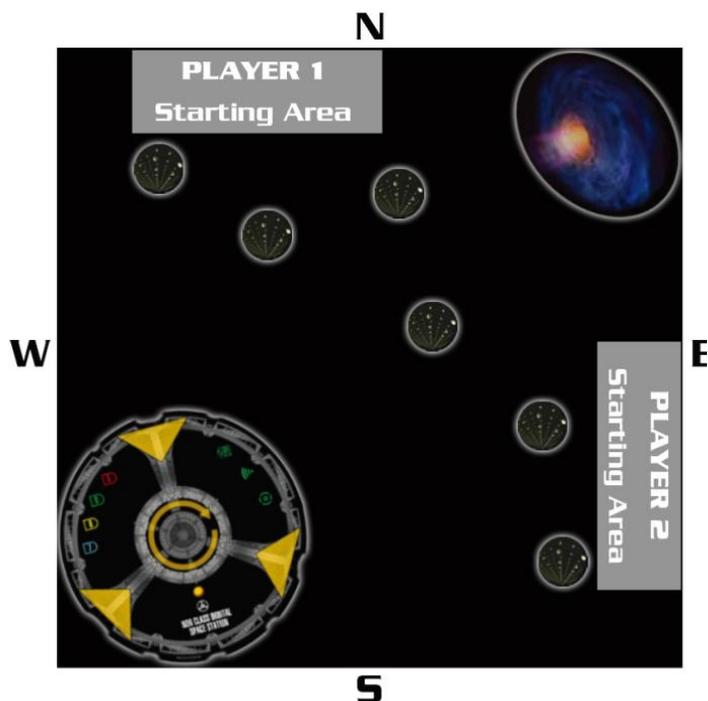


STAR TREK™: ATTACK WING The Dominion™ War Storyline

Month One: Operation Return

ALTERNATE PLAY AREAS

30" x 30" PLAY AREA



This play area is only recommended if the 36" x 36" play area is not available.

- Place the Bajoran Wormhole Token in the NE corner of the playing area, so that it touches both the N and E edges.
- Place the DS9 Token in the SW corner of the playing area, so that it touches both the S and W edges, with 1 of its Pylons facing the SW corner. The Independent *Nor*-class Space Station side should be face up.
- Then in turn, starting with the highest ranked player, each player places one of the Self-replicating Minefield tokens in the playing area with the following limitations: The Minefield Tokens may not be placed within 4" of any edge of the playing area or any other token. In addition, they may not be placed within 8" of the DS9 Token. Players continue placing these Tokens until all of them have been placed.

NOTE: Only 6 Self-replicating Minefield Tokens will be used in the 30" x 30" play area.

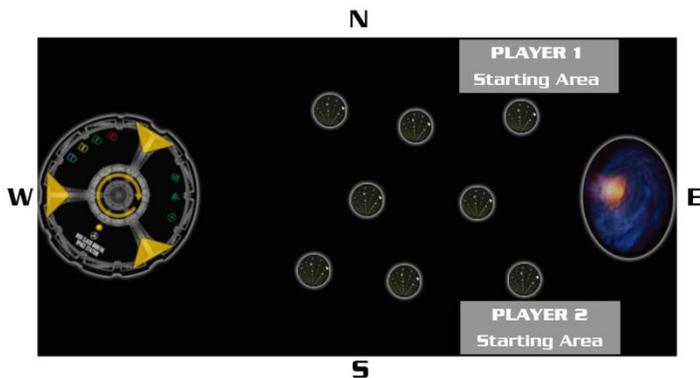
- After the map elements are set up, players then set up using the Standard 2 Player Rules (see page 6 of the Full Rules of Play) with the following exceptions: Player 1 sets up on one edge of the playing area (N) in a 4" x 12" area, exactly 4" from the NW corner and player 2 sets up on one edge of the playing area (E) in a 4" x 12" area, exactly 4" from the SE corner.

STAR TREK™: ATTACK WING The Dominion™ War Storyline

Month One: Operation Return

ALTERNATE PLAY AREAS

24" x 48" PLAY AREA



This play area is only recommended if both the 36" x 36" and the 30" x 30" play areas are not available.

- Place the Bajoran Wormhole Token in the center of the E edge of the play area so that it touches that edge.
- Place the DS9 Token in the center of the W edge of the play area so that it touches the that edge, with 1 of its Pylons facing directly W. The Independent *Nor*-class Space Station side should be face up.
- Then in turn, starting with the highest ranked player, each player places one of the Self-replicating Minefield tokens in the playing area with the following limitations: The Minefield Tokens may not be placed within 4" of any edge of the playing area or any other token. In addition, they may not be placed within 8" of the DS9 Token. Players continue placing these Tokens until all of them have been placed.
- After the map elements are set up, players then set up using the Standard 2 Player Rules (see page 6 of the Full Rules of Play) with the following exceptions: Player 1 sets up on one edge of the playing area (N) in a 4" x 12" area, exactly 4" from the NE corner and player 2 sets up on one edge of the playing area (S) in a 4" x 12" area, exactly 4" from the SE corner.