

Greetings **D&D Attack Wing** fans!

With the first **D&D Attack Wing Story Line Organized Play Event, Tyranny of Dragons**, just around the corner we wanted to create a program overview to help everyone get a good idea of what to expect. This OP event has some key differences from any we have done in the past. We wanted to take this opportunity to go over the new parts of this program.

- Participants in the **D&D Attack Wing Tyranny of Dragons** program will have the option to purchase **Exclusive Limited Edition Attack Wing Tiamat Figures**.
 - This premium figure is also available as a premium **D&D Icons of the Realms** miniature. This **D&D Attack Wing** version of the **Tiamat** figure includes additional play materials such as Cards, Movement Dials, D&D Attack Wing Base and Token Sheets.
 - For every month six OP kit a store orders, the store will have the option to order up to two of these **Tiamat** figures.
 - The **Tiamat** figure is not directly tied to the OP program and as a result the **Tiamat** figure is not covered under the PPLA. This means that it will be in retail friendly packaging and can be sold to the public at any time after the release date.
 - The **Tiamat** figure will be released prior to the month six OP kit. Therefore, retailers will be able to sell and display the **Tiamat** figure before the conclusion of the OP program. PLEASE NOTE – Any customer that purchases a **Tiamat** figure **CANNOT** use the figure or any cards that come with it in **ANY D&D Attack Wing Tyranny of Dragons** OP tournament.
 - Month six OP kits do NOT have a grand prize in them but WizKids recommends that one of the **Tiamat** figures is used as the grand prize.
 - Regardless of if a store plans on using a **Tiamat** figure as the grand prize for their **D&D Attack Wing Tyranny of Dragons** OP program, they should notify their players of their intentions during month one of the event and plan their entry fees for their events accordingly.
 - Stores that order month six OP kits, receive **Tiamats** and then cancel their month six OP kits will be restricted in future programs.
- Blind boosters for **D&D Attack Wing Tyranny of Dragons** OP sealed play will also be available. They will first be available for month two of the program, and we expect to have inventory until at least month four. However, boosters will only be available while supplies last and will be limited based on OP kit and general **D&D Attack Wing** purchases.
- Blind boosters for **D&D Attack Wing Tyranny of Dragons** OP sealed play are covered by the PPLA and **CANNOT** be marked for resale. They can only be used for tournament purposes.
- Suggested Formats - Please note that if boosters are not available we recommend that a constructed tournament is run using one of the below recommended point values. Additionally, if a store so chooses, they may require the purchase and use of an expansion pack as an alternate entry requirement.

- One Night Event:
 - Recommended format: 120 points. For months two through six, we recommend players bring 90 points and 30 points are added from the random boosters. Play to one winner.
- League Play:
 - Recommended format: 200 points. As little as one game per night, run over several weeks with a winner declared at the end. For months two through six, players bring 170 points and 30 points are added from random boosters.
- General Tournament Information:
 - In each session, regardless of if it is a One Night or League event, players accumulate points towards being the winner of that month.
 - The person with the highest amount of points in each month, across all games that month, wins the prize for that month.
 - The person with the highest amount of points across all tournaments in all six months wins the grand prize (**Tiamat**) if the store chooses to use **Tiamat** as a grand prize.
 - The later months of the program are worth more points towards the grand prize. This is to encourage people who did poorly early on to continue playing in tournaments.
- The monthly point system allows more exciting play in the final months as players have the ability to score more points. Players who are learning or missed an early event can still compete to be the overall winner of **D&D Attack Wing Tyranny of Dragons**. The point system breaks down as:
 - In months one through three, players receive: one (1) point for attending the event, one (1) point per loss, and two (2) points per win.
 - In month four, players receive: one (1) point for attending the event, one (1) point per loss, two (2) points per win, and one (1) point per event win.
 - In month five, players receive: one (1) point for attending the event, one (1) point per loss, two (2) points per win, and two (2) points per event win.
 - In month six, players receive: one (1) point for attending the event, one (1) point per loss, four (4) points per win, and three (3) points per event win.
 - If a player receives a bye it does not count as a win or a loss, but they receive the same points as a win. This is the case for all six months.
- Alternate Format – 2v2 Teams – One Night or League:
 - Players come to the tournament with teams of two or are matched at the store.
 - Each player on a team brings a 60 or 120 Legion Point Force (or modified with the booster buy-in).
 - Players play on the standard 3' x 3' play area.
 - Each player plans maneuvers, attacks, and actions for his or her own figures.
 - Abilities that affect friendly creatures affect all creatures on that team, regardless of who the owner is.
 - The Initiative Token is held by the whole team.

- Teams are allowed to strategize but may only do so publicly (The other team must be able to hear them). They may not show each other their selected maneuvers.
 - Other viable formats include teams bringing a 90 or 170 Legion Point Force, opening a booster and then forming two teams that total 120 and 200 points. No player's forces should be more than 20 points apart from their teammate's forces.
 - Once a team has been declared a winner they may decide what to do with the grand prize, or they can have a final fight to determine the ultimate winner.
- Stores may order more than one OP kit per month in order to run both styles of tournament if their purchase history reflects it. Contact your distributor for more information.
 - Registering for **D&D Attack Wing Tyranny of Dragons**
 - Participating stores will need to have registered in the WizKids Event System (WES) in order to schedule **D&D Attack Wing Tyranny of Dragons** events and order OP material from their distributor.
 - [Stores that have not registered in the WizKids Event System can do so here.](#) Stores must schedule and report the results of all of **their D&D Attack Wing Tyranny of Dragons** OP events to the WES.
 - Proper usage of the WES and continued support of the **D&D Attack Wing** product line will determine whether a store will continue to receive **D&D Attack Wing Tyranny of Dragons** OP support.

-The WK team

© 2014 WIZKIDS/NECA, LLC. All rights reserved. Attack Wing and WizKids are trademarks of WIZKIDS/ NECA, LLC.

© 2014 Wizards of the Coast LLC. All Rights Reserved. Dungeons & Dragons, D&D, Tyranny of Dragons, Wizards of the Coast, and their respective logos are trademarks of Wizards of the Coast LLC in the U.S.A. and other countries, and are used with permission.

FLIGHTPATH is a trademark, and FANTASY FLIGHT GAMES is a registered trademark, of Fantasy Flight Publishing, Inc. All rights reserved.

The FLIGHTPATH™ GAME SYSTEM used under license from Fantasy Flight Publishing, Inc.